



Rabbit Show Rules & Info

Saturday, January 25, 2025

Trade Center

Fergus County Fairgrounds

Hwy 191 North

Schedule

3:30 pm – Registration

4:00 pm - Rabbit Showmanship and Agility

Superintendent

Chris England

406-366-2766

englandchristina@hotmail.com

Registration

Registration forms and payment information can be found online at MontanaWinterFair.com

One registrant per entry. Registration form must be filled out completely and signed.

A release of liability must also be signed prior to participation

Please print and bring with your entry on the day of the event.

Prizes

1st, 2nd and 3rd place ribbons for each lot

1st place prize for each lot

Class 1: Rabbit Showmanship

Lot 1. Senior 14 and older

Lot 2. Intermediate 11-13

Lot 3. Juniors 10 and younger

Class 2: Rabbit Agility

Lot 1. First-time Rabbit

Lot 2. Intermediate Rabbit

Lot 3. Advanced Rabbit

Rabbit Agility Rules:

1. Rabbits must be at least 4 months of age to compete.
2. Pregnant rabbits or those that have kindled in the last 8 weeks are not allowed to compete.
3. All handlers must make certain that their rabbit is healthy enough to participate (i.e., no illnesses, wounds, parasites, or diarrhea). Any rabbit appearing unwell will be disqualified.
4. Each handler must clean up after their own rabbit on the course with the cleaner provided.
5. Handlers may use a leash or harness but are not required to do so.
6. Handlers may lift their rabbit over an obstacle, but are not allowed to use their feet or excessive force to get the rabbit to move.
7. The handler is not allowed to step over obstacles throughout the course and is not allowed to use treats for motivation.
8. A rabbit that is injured or becomes lame may be disqualified by the judge for its safety.
9. Poor sportsmanship on the part of the handler can be grounds for disqualification at the judge's discretion.
10. No more than one rabbit shall be on the course at a time.
11. Handlers may enter up to two rabbits - one in each lot.

2025 MT Winter Fair Agility Course

We will be using 3 different courses for a beginner, intermediate and advanced class. The order that the course must be completed will be numbered by obstacle. To perform in the intermediate course, you must have competed at the 2021 Central Montana Fair agility competition. A handler may enter one rabbit in each class if they have one that has competed previously. The obstacles for the course will include:

- 4" and 6" Jumps
- Teeter Totter
- Weave Poles
- Open Tunnel
- Bridge
- Hoop Jump
- Pause Box

For the intermediate and advanced course, we will also add a weave poles and closed tunnel.

Rabbits will have 2 timed runs each. They will be scored on an average of the 2 runs. They will be able to score up to 100 points with 10 points given for handler participation and 90 points given for the completion of the obstacles.

We will use the Danish Rabbit Hopping and Agility Scorecard. In the event of a tie, the rabbit with the faster time will be the winner. If there is a tie for the time as well as the points, the tie will be broken by another timed trial of the course. 5 points will be deducted for each fault.

The faults will be as follows:

1. False start: A fault will be issued if the rabbit starts before the judge is ready to begin.
2. Lifting: If a rabbit is lifted over an obstacle, it will result in a fault.
3. Missing contact zones: A rabbit that doesn't stay within the green contact zones on the teeter totter and bridge will be faulted.
4. Off-course: A rabbit leaving the course by 5 feet or more will be faulted. Rabbits running backward through the course will also be faulted.
5. Missing weave poles: Failure to go through all the weave poles will result in a fault.
6. Exceeding the time limit: A rabbit shall be faulted if it exceeds 3 minutes to complete the course.
7. Leaving the Pause Box before 5 seconds have elapsed will result in a fault.
8. Upsetting an obstacle on the course will result in a fault. Thank you for participating in Rabbit Agility!

These rules are adapted from the New Jersey 4-H Rabbit Hopping and Agility Guidelines and Competition Rules.