

OLD McDONALD'S BARN

Saturday, January 29

Draft Horse Barn
Fergus County Fairgrounds
Hwy 191 North

All kinds of animals, big and small!!!! There is no charge to attend this event

Please contact Rhonda or Randy if you would like to bring an animal to display.

Schedule

Saturday- 10:00 am - 4:00 pm

Superintendents

Randy & Rhonda Morrow 406-350-2230, 406-535-3113
rrmorrow@msn.com

RABBIT SHOWMANSHIP AND AGILITY CONTEST

Saturday, January 29

Trade Center
Fergus County Fairgrounds
Hwy 191 North

Schedule

3:30 pm - Registration
4:00 pm – Rabbit Showmanship and Agility

Superintendents

Chris England	Tina Cox
406-366-2799	406-538-4172
englandchristina@hotmail.com	surenuffgmt@hotmail.com

Registration forms at MontanaWinterFair.com

Please print and include with your entry on the day of the event

Entry Fee

\$5 includes T-shirt

Prizes

1st, 2nd and 3rd place ribbons for each lot
1st place prize for each lot

Class 1: Rabbit Showmanship

Lot 1. Senior 14 and older
Lot 2. Intermediate 11-13
Lot 3. Juniors 10 and younger

Class 2: Rabbit Agility

Lot 1. First-time Rabbit
Lot 2. Intermediate Rabbit
Lot 3. Advanced Rabbit

RABBIT SHOWMANSHIP AND AGILITY CONTEST

Rabbit Agility Rules:

1. Rabbits must be at least 4 months of age to compete.
2. Pregnant rabbits or those that have kindled in the last 8 weeks are not allowed to compete.
3. All handlers must make certain that their rabbit is healthy enough to participate (i.e. no illnesses, wounds, parasites, or diarrhea). Any rabbit appearing unwell will be disqualified.
4. Each handler must clean up after their own rabbit on the course with the cleaner provided.
5. Handlers may use a leash or harness, but are not required to do so.
6. Handlers may lift their rabbit over an obstacle, but are not allowed to use their feet or excessive force to get the rabbit to move.
7. The handler is not allowed to step over obstacles throughout the course and is not allowed to use treats for motivation.
8. A rabbit that is injured or becomes lame may be disqualified by the judge for its safety.
9. Poor sportsmanship on the part of the handler can be grounds for disqualification at the judge's discretion.
10. No more than one rabbit shall be on the course at a time.
11. Handlers may enter up to two rabbits - one in each lot.

2022 MT Winter Fair Agility Course

We will be using 3 different courses for a beginner, intermediate and advanced class. The order that the course must be completed will be numbered by obstacle. To perform in the intermediate course, you must have competed at the 2021 Central Montana Fair agility competition. A handler may enter one rabbit in each class if they have one that has competed previously. The obstacles for the course will include:

- 4" and 6" Jumps
- Weave Poles
- Bridge
- Pause Box
- Teeter Totter
- Open Tunnel
- Hoop Jump

For the intermediate and advanced course, we will also add an weave poles and closed tunnel.

Rabbits will have 2 timed runs each. They will be scored on an average of the 2 runs. They will be able to score up to 100 points with 10 points given for handler participation and 90 points given for the completion of the obstacles. We will use the Danish Rabbit Hopping and Agility Scorecard. In the event of a tie, the rabbit with the faster time will be the winner. If there is a tie for the time as well as the points, the tie will be broken by another timed trial of the course. 5 points will be deducted for each fault.

The faults will be as follows:

1. False start: A fault will be issued if the rabbit starts before the judge is ready to begin.
2. Lifting: If a rabbit is lifted over an obstacle, it will result in a fault.
3. Missing contact zones: A rabbit that doesn't stay within the green contact zones on the teeter totter and bridge will be faulted.
4. Off-course: A rabbit leaving the course by 5 feet or more will be faulted. Rabbits running backward through the course will also be faulted.
5. Missing weave poles: Failure to go through all the weave poles will result in a fault.
6. Exceeding the time limit. A rabbit shall be faulted if it exceeds 3 minutes to complete the course.
7. Leaving the Pause Box before 5 seconds have elapsed will result in a fault.
8. Upsetting an obstacle on the course will result in a fault. Thank you for participating in Rabbit Agility!

These rules are adapted from the New Jersey 4-H Rabbit Hopping and Agility Guidelines and Competition Rules.